

## Landmark 2018 Project Announcement

<http://www.kidlink.net/landmark>



### Greetings to all Landmark Teachers and Students!

It's almost time to sign-up for the Landmark Games of 2018. We had 107 teams from around the world last year! Once again, I hope you're all looking forward to some challenging, research-based play in this global activity that has been called *The Hardest Academic Game on the Internet*.

**Sign Up** period is *January 24 to February 9*. Send ALL of the following information to join:

(1) **Most Important** -Email the 9 clues and the Answer for your Landmark – [smithterryk@gmail.com](mailto:smithterryk@gmail.com)

(2) **Send Your Teacher/Team Information by Feb 9.**

Teacher name/email -

Email address for playing the game -

Team name -

School name/Address/Country -

Grade/number of players/age of players -

Level of Play: Choose either Primary or Challenge

Skype/Twitter/Blog/Web site –

**Playing the Game:** See the project site for example clues, suggestions for playing the games in your classroom, and the official rules and timeline information. **NOTE:** All teams will receive certificates for participating in this Global project-based Learning event!

Main Site: <http://www.kidlink.net/landmark>

Example clues and Rules for Playing: <http://www.kidlink.net/project-center/landmark/timeline/>

Tips for Playing the Game in Your Classroom - <http://www.kidlink.net/project-center/landmark/tips/>

➡ Clues will be posted on the main site:

Monday **February 12**

Monday **February 19**

Monday **February 26**

Answers and Results will be posted on the Landmark site: **March 16**

(3) Basic Description of Primary and Challenge categories:

#### **Primary Landmark Game:**

Primary Player Clues must address at least **(1)** one coordinate (latitude or longitude); **(2)** at least 1 relevant associated date; and **(3)** a hemisphere-related clue. When subject matter such as math or

history is used to give clues, it should fall within the reasonable knowledge area of kids' ages 9 - 11. Clues should be **fact-based** as much as possible. Finally, the Landmark must *exist* or *have existed* at one time in history on planet Earth.

#### **Challenge Landmark Game:**

**This is the "Pro" game.** Challenge Player Clues are open-ended as in our past Landmark projects. Our *advanced players* should keep in mind that the game is more rewarding and fun when others have enough information to make some progress. Remember that students from around the world are reading your clues. This means that some "*local*" clues might be impossible to figure out. **Please think globally.**



**IMPORTANT:** It is critical that teachers manage the project promptly and answer questions immediately as they come in. Always identify your team when asking questions and when sending your YES or NO answer in response to the questions.

- (4) **Communication:** For comments, questions, and sharing during the project, we have a **Facebook** site: <https://www.facebook.com/groups/343899705749041/> - This has worked extremely well for global communications! Please check it out and join in the global sharing.

I will be posting more information on Facebook as we get closer to starting the games.  
Again – welcome to everyone!

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